



## *Coaching Tips*

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# What is a coach?

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- A coach is...
  - a *guide*
  - a *change agent*
  - a *teacher*
  - a *conscience*
- There are XP practices for *doing* and values for *interacting*
  - A coach embeds and enhances the practices and values in the team

## The coach's role

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- The role can be given to a single individual or shared among the team
- Coaches are used to
  - Introduce XP
  - Maintain XP
- The role is not an 'optional extra'
  - its absence will hinder any XP team

## Using a coach to introduce XP

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- Someone in the organisation desires change
  - This is the coach's customer
- There is a reason for this desire
  - A problem they think that change will solve
  - A result they think that change will achieve
- This is the coach's story card

## Using a coach to maintain XP

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- eXPerienced teams have a coach too
  - promoting simpler ways of working
  - maintaining the discipline needed to execute the practices
  - assisting the team to respond to change
  - facilitating communication and feedback within and among the team

## Q & A

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- We can offer practical advice
  - What problems are you facing?
  - These solutions have been successful...
- But please share your coaching tips too!
  - relate your experiences with different teams and projects

# Thanks for coming

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